

## ARTS3376 - Time-Based Art

[ARTS 3376](#) Time-Based Art (3 semester credit hours) Exploration of the conceptual demands inherent in the creation of time-based visual art. Topics may include computer animation, video processes, interactive visual arts, and the potential of narrative models. May be repeated for credit as topics vary (6 semester credit hours maximum). Prerequisite: [ARTS 1316](#) or [ARTS 2316](#) or [ARTS 2350](#) or [ARTS 2380](#) or [ARTS 2381](#) or instructor consent required. (0-3) Y