ATCM4318 - Motion Capture Lab

[ATCM 4318](#) Motion Capture Lab (3 semester credit hours) This course mimics an animation studio environment were motion capture technology is used to create a fully realized 3D animated short. This production will require students to work in all areas of computer animation, including story development, layout, modeling, texturing, rigging, key-frame animation, procedural animation, lighting, rendering/compositing, sound design, and project planning and management. Department consent required. Lab fee of $30 required. (0-3) R