

## ATCM6352 - Socially Conscious Games

[ATCM 6352](#) Socially Conscious Games (3 semester credit hours) Exploration of the technologies, rules, and processes that shape social relations in contemporary digital culture. Students will examine digital games both as objects of study and as a lens for studying social relationships. Course includes perspectives from multiple related fields, including play and game studies, sociology, history, science and technology studies, and media studies. Prerequisite: [ATCM 6336](#). (3-0) R