ECON 4301 - Game Theory

ECON 4301 Game Theory (3 semester credit hours) Rational decision-making in strategic situations where the optimal decision for one player depends upon the strategies of others. Games are illustrated through the use of economic examples, such as pricing and output decisions of firms, common property usage, bargaining, international trade games, and games of market entry. Prerequisite: ECON 3310. (3-0) T