

ATCM6343 - Educational Games Studio

[ATCM 6343](#) Educational Games Studio (3 semester credit hours) This studio-based course focuses on the design, development, implementation, and maintenance of educational games and game based simulations. Games developed in this course are expected to contribute toward new research in pedagogy, simulation, training, and formal and informal education. May be repeated for credit as topics vary (6 semester credit hours maximum). Instructor consent required. (0-3) T