ATCM3337 - Interaction Design I

[ATCM 3337](#) Interaction Design I (3 semester credit hours) Study of human-machine interaction for a variety of applications. Students explore rapid prototyping, user interface (UI) and user experience (UX) design skills that can be applied to various domains such as web-based publishing, mobile app development, game development, and entertainment and artistic performances. New devices and interactions are explored. Prerequisite: [ATCM 2335](#). (0-3) Y