

## MATH4332 - Scientific Math Computing

[MATH 4332](#) Scientific Math Computing (3 semester hours) Topics covered include introduction to Unix shells, basic and advanced use of Matlab for mathematical and scientific problem solving. Course is conducted in a computer classroom and assignments include applications in numerical and statistical analysis, image processing, and signal processing. Prerequisites: [MATH 2418](#) and a grade of at least a C- in either [MATH 2415](#) or in [MATH 2419](#). (3-0) S