ATEC6384 - Special Topics in Game Studies

**ATEC 6384** Special Topics in Game Studies (3 semester credit hours) An examination of the links between technology, play, and culture. Topics may include the ethics of game development, serious and persuasive games, simulation and training, interactive education, identity and culture in virtual worlds, multilinear narrative, and philosophical origins of games as a medium. May be repeated for credit (9 semester credit hours maximum). (0-3) R (2016-02-06 00:05:22)