

Erik Jonsson School of Engineering and Computer Science

Interdisciplinary Programs

The Erik Jonsson School of Engineering and Computer Science offers Bachelor of Science programs in Computer Engineering and in Telecommunications Engineering. These programs are delivered by faculty from the Department of Computer Science and Electrical Engineering.

Computer Engineering (B.S.)

Affiliated Faculty

Professors: Poras T. Balsara, Farokh Bastani, Dinesh K. Bhatia, Cyrus D. Cantrell III, Ding-Zhu Du, Fumagalli, Gopal Gupta, John Hansen, Nasser Kehtarnavaz, Kamran Kiasaleh, Mehrdad Nourani, Pervin (Emeritus), Balakrishnan Prabhakaran, Carl Sechen, Hsing-Mean(Edwin) Sha, Lakshman Tan, Kang Zhang, S. Q. Zheng, Dian Zhou

Associate Professors: Jorge Cobb, Ovidiu Daescu, Yiorgos Makris, Hlaing Minn, Neeraj Mittal, Ivor Panahi, Issa Panahi, Ravi Prakash, Subbarayan Venkatesan, Yuke Wang, Weili Wu

Assistant Professor: Roozbeh Jafari

Senior Lecturers: Nathan Dodge, Greg Ozbirn, Cort Steinhorst

The Computer Engineering program is interdisciplinary. It was designed by the combined faculties of the Computer Science Department and the Electrical Engineering Department. Computer Engineering represents a blend of knowledge from the areas of hardware (Electrical Engineering) and software (Computer Science). The focus of the Computer Engineering degree is to provide excellent education in modern computer systems and prepare its graduates for outstanding careers in the rapidly changing and growing professional field and for further continuing education.

The Computer Engineering program is based on a solid foundation of science and mathematics courses. Students in this program are given an opportunity to learn to extend their abilities to analyze and solve complex problems and to design new uses of technology to serve today's society. This program provides an integrated education experience directed toward the development of the ability to apply pertinent knowledge to the identification and solution of practical problems in computer engineering.

The Computer Engineering curriculum ensures that the design experience, which includes both analytical and experimental studies, is integrated throughout in a sequential development leading to advanced design. Design problems are frequently assigned in both lecture and laboratory courses. Each student is required to complete a major design project during the senior year. In addition, established cooperative education programs with area industries may further supplement a student's design experiences.

Mission of the Computer Engineering (CE) Program

The mission of the Computer Engineering Program is to provide education in the theory and practice of modern computer engineering. We will prepare our graduates to have rewarding and successful careers in a diverse range of computer engineering fields, including materials, devices, circuits, digital systems, speech processing, and communications.

Goals for the Computer Engineering Program

The focus of the Computer Engineering degree at UT Dallas is to provide excellent education in both computer science and electrical engineering. Our graduates shall be uniquely qualified to apply traditional engineering design and problem solving skills to modern computer systems comprising both hardware and software components.

Program Educational Objectives for Computer Engineering

Within a few years after graduation, graduates of the Computer Engineering program should:

- Have a successful, long-lived engineering based career path
- Meet the needs of industry
- Contribute to, and/or lead engineering based teams
- Actively pursue continuing (lifelong) learning

High School Preparation

Engineering education requires a strong high school preparation. Pre-engineering students should have high school preparation of at least one-half year in trigonometry and at least one year each in elementary algebra, intermediate and advanced algebra, plane geometry, chemistry and physics, thus developing the competencies to the highest possible levels and preparing them to move immediately into demanding college courses in calculus, calculus-based physics and chemistry for science majors. Pre-Computer Engineering students should have some experience with elementary programming in a high level language such as C, C++, or Java. It is also essential that pre-engineering students have the competence to read and write rapidly and with comprehension, and to write clearly and correctly.

Lower-Division Study

All lower-division students in Computer Engineering concentrate on mathematics, science, and introductory engineering courses, building competence in these cornerstone areas for future application in upper-division engineering courses. The following requirements apply both to students seeking to transfer to UT Dallas from other institutions as well as to those currently enrolled at UT Dallas, whether in another school or the Erik Jonsson School of Engineering and Computer Science.

ABET Accreditation

The B.S. program in Computer Engineering is accredited by the Engineering Accreditation Commission of ABET, www.abet.org.

Academic Progress in Computer Engineering

In order to make satisfactory academic progress as a Computer Engineering major, a student must meet the University requirements for academic progress, and must earn a grade of C- or better in each of the core courses. No "Major Requirement" course (as listed under Section II of the B.S. degree requirements) may be taken until the student has obtained a grade of C- or better in each of the prerequisites (if a higher grade requirement is stated for a specific class, the higher requirement applies).

Bachelor of Science in Computer Engineering

Degree Requirements (126 semester credit hours)

I. Core Curriculum Requirements¹: 42 semester credit hours

Communication (6 semester credit hours)

3 semester credit hours Communication ([RHET 1302](#))

3 semester credit hours Professional and Technical Communication ([ECS 3390](#))²

Social and Behavioral Sciences (15 semester credit hours)

6 semester credit hours Government ([GOVT 2301](#) and [GOVT 2302](#))

6 semester credit hours American History

3 semester credit hours Social and Behavioral Science elective ([ECS 3361](#))³

Humanities and Fine Arts (6 semester credit hours)

3 semester credit hours Fine Arts ([ARTS 1301](#))

3 semester credit hours Humanities ([HUMA 1301](#))

Mathematics and Quantitative Reasoning (6 semester credit hours)

6 semester credit hours Calculus ([MATH 2417](#) and [MATH 2419](#))⁴

Science (9 semester credit hours)

8 semester credit hours Physics ([PHYS 2325](#), [PHYS 2125](#), [PHYS 2326](#) and [PHYS 2126](#)
([PHYS 2421](#) and [PHYS 2422](#))

1 semester credit hour Science ([CE 1202](#))⁵

II. Major Requirements: 77 semester credit hours

Major Preparatory Courses (24 semester credit hours including 3 listed above in Core Curriculum)

[CE 1337](#) Computer Science I

[ECS 1200](#) Introduction to Engineering and Computer Science⁶

[CE 1202](#) Introduction to Electrical Engineering^{5, 6}

[ENGR 2300](#) Linear Algebra for Engineers

[CE 2305](#) Discrete Mathematics I

[CE 2310](#) Introduction to Digital Systems

[CE 2336](#) Computer Science II

[MATH 2417](#) Calculus I⁴

[MATH 2419](#) Calculus II⁴

[MATH 2420](#) Differential Equations with Applications

[PHYS 2125](#) Physics Laboratory I

[PHYS 2126](#) Physics Laboratory II

[PHYS 2325](#) Mechanics

[PHYS 2326](#) Electromagnetism and Waves

Major Core Courses (53 semester credit hours beyond Core Curriculum)

[CE 3101](#) Electrical Network Analysis Laboratory

[CE 3102](#) Signals and Systems Laboratory

[CE 3110](#) Electronic Devices Laboratory

[CE 3111](#) Electronic Circuits Laboratory

[CE 3120](#) Digital Circuits Laboratory

[ECS 3361](#) Social Issues and Ethics in Computer Science and Engineering³

[ECS 3390](#) Professional and Technical Communication²

[ENGR 3300](#) Advanced Engineering Mathematics

[CE 3301](#) Electrical Network Analysis

[CE 3302](#) Signals and Systems

[CE 3310](#) Electronic Devices

[CE 3311](#) Electronic Circuits

[CE 3320](#) Digital Circuits

[ENGR 3341](#) Probability Theory and Statistics

[CE 3345](#) Data Structures and Introduction to Algorithmic Analysis

[CE 3354](#) Software Engineering

[CE 4304](#) Computer Architecture

[CE 4337](#) Organization of Programming Languages

[CE 4348](#) Operating Systems Concepts

[CE 4370](#) Embedded Microprocessor Systems

[CE 4388](#) Senior Design Project I

[CE 4389](#) Senior Design Project II

[CE 4390](#) Computer Networks

III. Elective Requirements: 7 semester credit hours

Advanced Electives (6 semester credit hours)

All students are required to take at least six semester credit hours of advanced electives outside their major field of study. These must be either upper-division classes or lower-division classes that have the necessary prerequisites. Four of these semester credit hours may be satisfied with [MATH 2420](#) counted as Major Preparatory Courses.

Free Electives (5 semester credit hours)

Both lower- and upper-division courses may count as free electives, but students must complete at least 51 semester credit hours of upper-division credit to qualify for graduation.

Degree programs in the Erik Jonsson School of Engineering and Computer Science are governed by various accreditation boards that place restrictions on classes used to meet the curricular requirements of degrees they certify. For this reason, not all classes offered by the University are eligible to be used to meet elective requirements. Please check with your academic advisor before enrolling in classes you hope to use as free electives.

Fast Track Baccalaureate/Master's Degrees

In response to the need for advanced education in computer engineering, a Fast Track program is available for exceptionally well-qualified UT Dallas undergraduate students who meet the requirements for admission to the graduate school. The Fast Track program is designed to accelerate a student's education so that a B.S. and an M.S. degree can be earned in five years of full-time study. This is accomplished by (1) completing advanced undergraduate courses (typically electives) during one or more summer semesters, and (2) beginning graduate courses in the fall semester.

during the senior year. Details of the requirements for admission to this program are available from the Associate Dean for Undergraduate Education.

Honors Program

The Computer Engineering Program offers upper-division Honors for outstanding students in the B.S. Computer Engineering degree program. This program offers special sections of designated classes and other activities designed to enhance the educational experience of exceptional students. Admission to Honors programs requires a 3.500 or better GPA in at least 30 semester credit hours of coursework. Graduation with Honors requires a 3.500 or better GPA and completion of at least 6 honors classes. The 6 honors classes must include either Senior Honors in Computer Engineering ([CE 4399](#)) or Undergraduate Research in Computer Engineering ([CE 4V98](#)) and a Senior Honors Thesis must be completed within those two classes. (While the topics may be related, the Senior Thesis does not replace the need for a student to complete a regular Senior Design Project.) The other 5 honors classes can come from a maximum of Graduate level (up to a count of 4) classes and special honor sections of regular undergraduate CE classes (up to a count of 2). Current undergraduate honors courses include but are not limited to: [CE 2310\(H\)](#), [ENGR 4334](#), [CE 4372](#), [CE 4399](#), and [CE 4V98](#). Course grades in the 6 honor classes used to determine Honors status must be B- or higher to qualify.

Departmental Honors with Distinction may be awarded to students whose Senior Honors Thesis is judged by a faculty committee to be of exemplary quality. Only students graduating with Departmental Honors are eligible. Thesis/projects must be submitted by the deadline that applies to M.S. Theses in the graduation semester to allow for proper evaluation. Students interested in Honors with Distinction are encouraged to start working on their thesis/project a year prior to graduation.

Minors

The School of Engineering and Computer Science does not offer a minor in Computer Engineering at this time.

1. Curriculum Requirements can be fulfilled by other approved courses from accredited institutions of higher education. The courses listed in parentheses are recommended as the most efficient way to satisfy both Core Curriculum and Major Requirements at UT Dallas.
2. Hours fulfill the communication component of the Core Curriculum.
3. Hours contribute to the Social and Behavioral Sciences component of the Core Curriculum.
4. Six semester credit hours of Calculus are counted under the Mathematics Core above, and two semester credit hours of Calculus are counted as Major Preparatory Courses.
5. One semester credit hour of CE 1202 counted under Science core above, and one under Major Preparatory courses.
6. Transfer students with sufficient background may petition to substitute upper level semester credit hours in the major for this class.

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